Use Case Model Subscriber

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| Use Case Name | Modify profile |
| Actors | Subscriber |
| Description | The subscriber can modify his data in his profile and modify in subscriptions and competitions |
| Pre-Conditions | Log in |
| Scenario | 1. The subscriber chooses to edit the profile from the main page 2. The subscriber makes the required modify and press Save 3. The system saves new modifications |
| Post-Conditions | The system is opened on the personal page |
| Exception-Scenario |  |

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| Use Case Name | register competitions |
| Actors | Subscriber – system |
| Description | The participant can join competitions held internally within the center with other participants. |
| Pre-Conditions | Log in |
| Scenario | 1. The subscriber open the competitions page. 2. Choose from the competitions held that he wants to join. 3. View the details of the competition for the participant to read well before join. 4. Register for the competition. 5. Print the confirmation message and put the details of the competition in the profile page of the subscriber, including his ranking within the competition. 6. The subscriber starts playing and competing within the competition. |
| Post-Conditions | The system is opened in register competitions page. |
| Exception-Scenario | * 1. It is possible that there are no competitions available at this time, then the system outputs a message to the subscriber "Competitions will be available in the coming days, visit us soon".   2. It is also possible that the number of contestants in this competition will be completed, when the system will send a message to the subscriber, "The competition is complete, look for another competition". |

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| Use Case Name | register package |
| Actors | Subscriber – system |
| Description | The subscriber can buy some packages to help him play in the competitions. |
| Pre-Conditions | Log in |
| Scenario | 1. The subscriber enters the packages page. 2. The subscriber chooses from the packages available on the page what suits the competitions and games he is joining in. 3. View package details well for the subscriber to read well before buying it. 4. The subscriber purchases the package. 5. The system makes sure that the subscriber's account has enough money to buy the package. 6. Complete the purchase process, print the purchase confirmation message and put the package details in the subscriber's profile. |
| Post-Conditions | The system is opened in register packages page. |
| Exception-Scenario | * 1. It is possible that there are no packages available at this time, then the system outputs a message to the subscriber "Packages will be available in the next days, visit us soon".   2. It is possible that the sufficient price is not available in the subscriber's personal account, so a message is taken out, "We are sorry to tell you that there is not enough money to buy the package". |